Isn't it annoying when opponents make an overcall after partner opens 1NT (15-17)? For example, 1NT followed by right-hand opponent's **two spades** puts responder in a dilemma. Lebensohl offers an improved way to cope with such direct seat interference.

Transfers are off. But otherwise (as captain of the hand) responder can still convey sign off, invitational, or game forcing strength. In addition, depending on whether responder employs an artificial response of 2NT, Lebensohl **reveals the presence or absence of a stopper** in opponents' suit. That's not all: Stayman is still available by cue bidding opponents' suit. **Double by responder is used for penalty.** 

Lebensohl does not usually apply to an overcall of **two clubs**, since it does not interfere with your communication. In that case, double can be used as Stayman and Jacoby Transfers are still on. Agree with your partner whether to omit two clubs from your use of Lebensohl.

Notice that going through the artificial bid of 2NT is responder's way to indicate a stopper in opponents' suit. Here are the possible sequences of responder's bids and their meanings for each relevant overcall:

| Open | Overcall | Responder After Relay to 3C               |
|------|----------|---|
| 1NT  | 2C       |   |
|      |          | X=Stayman<br>Systems<br>on                |
|      | 2D       |   |
|      |          | X=penalty                                 |
|      |          | 2H natural to play                        |
|      |          | 2S natural to play                        |
|      |          | 2NT forces opener to rebid 3C to play or: |
|      |          | 3D=Stayman<br>w/stopper                   |
|      |          | 3H invitational 5/6                       |
|      |          | 3S invitational 5/6                       |
|      |          | 3NT game w/stopper                        |
|      |          | 3C Invitational to game                   |

|    | 3D=Stayman <b>w/o stopper</b>                      |  |
|----|--|--|
|    | 3H forcing w/ 5+                                   |  |
|    | 3S forcing w/ 5+                                   |  |
|    |  |  |
|    | 3NT game <b>w/o stopper</b>                        |  |
| 2H |  |  |
|    | X=penalty  |  |
|    | 2S natural to play                                 |  |
|    | 2NT forces opener to rebid 3C to play or:          |  |
|    | 3D Natural to play                                 |  |
|    | 3H Stayman <b>w/stopper</b><br>3S invitational 5/6 |  |
|    | 3S invitational 5/6                                |  |
|    | 3NT game <b>w/stopper</b>                          |  |
|    | 3C/3D invitational                                 |  |
|    | 3H Stayman <b>w/o stopper</b>                      |  |
|    | 3S forcing w/ 5+                                   |  |
|    | 3NT game <b>w/o stopper</b>                        |  |
| 25 |  |  |
|    | X=penalty  |  |
|    | 2NT forces opener to rebid 3C to play or:          |  |
|    | 3D Natural to play                                 |  |
|    | 3H Natural to play                                 |  |
|    | 3S Stayman <b>w/stopper</b>                        |  |
|    | 3NT game <b>w/stopper</b>                          |  |
|    | 3C/3D invitational                                 |  |
|    | 3H forcing w/ 5+                                   |  |
|    | 3S Stayman w/o stopper                             |  |
|    | 3NT game <b>w/o stopper</b>                        |  |